TRANSCRIPT

SONDRA PERRY

IT'S IN THE GAME ’17, 2017

DIFFERENCE // MACHINES
Speaker 1:

**Object type:** figure.

**Museum number:** OC 1869 1005.1.

**Title object:** Hoa Hakananai’a (“lost or stolen friend”) / Moai (ancestor figure)

**Description:** ancestor figure, “moai,” called Hoa Hakananai’a (“hidden or stolen friend”), made of basalt. Images related to the Birdman religion Tangata manu. Birds, vulvas, dance paddles in the form of stylized human figure, a ring, and a girdle design are carved in relief on the back of the figure’s head and body.

**Ethnic name:** made by Rapa Nui.

**Date:** 1000–1200, approximate.

**Acquisition notes from Wikipedia:** Hoa Hakananai’a is a moai or Easter Island statue housed in the British Museum in London. It was taken from Orongo, Rapa Nui (Easter Island) in November 1868 by the crew of the British ship HMS *Topaze* and arrived in England in August 1869. Though relatively small, it is considered to be typical of the island statue form but distributed [sic] by carvings added to the back associated with the island Birdman cult. It has been described as a “masterpiece,” “without a doubt the finest example of Easter Island sculpture.”

**Acquisition notes from the British Museum:** collected during the HMS *Topaze* expedition to Rapa Nui, captained by Powell in 1868, and presented to Queen Victoria by the Lords of the Admiralty. She then gifted it to the British Museum in 1869.

**Acquisition name:** donated by Lords of Admiralty; donated by Queen Victoria; field collection by Comrade [sic] Richard Ashmore Powell.

**Acquisition date:** 1869

**British museum collection online:** h-t-t-p-s colon forward
**Speaker 1, cont.:**

**Object type:** figure

**Museum number:** AM 1825 1210.1

**Description:** stone figure of the Aztec fire-serpent Xiuhcoatl, with the head of a serpent, short legs finishing in claws, and a curved snout. The end of the figure’s tail is formed by the conventional Mexican year symbol (xihuitl): a triangle like the solar ray sign and two entwined trapezes.

**Culture/period:** Aztec

**Date:** 1300–1521

**Excavated/findspot:** Texcoco. Americas: North America: Mexico: Mexico State: Texcoco

**Subjects:** pre-Columbian deity

**Acquisition name:** Purchased from: Reverend Dr. Buckland; collection by William Bullock.

**Acquisition date:** 1825

**British museum collection online:** https://www.g-o-o.g-l/m-u-four-four...

---

**Sondra Perry:** That was, like, great. That was so good. Can you do it one more time? You just do it better—

**Sandy Perry:** I just want to—Son, my whole night is like gone now.

**Sondra:** I know—

**Sandy:** I have stuff to do, but I’ll do it one more time.

**Sondra:** Okay...Do the one-two-three-clap, again.

**Sandy:** One, two, three. [claps] Okay, so our starting five: Our point guard was Willie Powers, 6’2” out of Gainesville, Florida. Freshman year, he was like one of the top players in the conference. Number
Sandy, cont.:
50. You can see that’s pretty much what he looks like, dark skin with a bald head. Only thing missing is his headband he wore every game.

One of my favorite players is Julian Allen, 6’4” from Connecticut. He was just an all-around great player. He wore number 24 because Kobe Bryant was his favorite player. He was really athletic. Just crafty, hard, hard-working, never took a play off.

Antonio Hanson: we actually went to the same—we played in the same junior college conference together. He went to Independence, I went to Barton County, so I knew him before I actually signed to Georgia Southern. We talked briefly beforehand, but he was just a lefty shooter. He’s, like, lights out, another crafty, crafty guy.

Trumaine Pearson: he’s from Florida. He was our starting center that year. He was just coming into his game, I guess, like from what I know about him beforehand, it seemed like his junior year that the games that we played together he was actually developing and coming into his own. Just a good guy on and off the court.

And then, me. I think I started after, like, my third game at Southern, so this was pretty much our starting lineup. Perth Amboy, New Jersey, 6’7”, 220 pounds, athletic, run the floor, can shoot a little bit, play a little defense.

And some of the guys I remember from the team that I recognize from the game as far as how they have them set up is number 45 that’s Kenith Ward. That was my roommate during my time at Southern.

We have Anthony Marshall, another Florida guy, super athletic, one of the most athletic people I’ve ever played with.

Number 5, we have AJ. He was just a crafty point guard, played hard to get to the rim, real unselfish. Great guy on and off court
Sandy, cont.:

Number 13 was big Krzysztof. He’s a seven-footer from Poland. Lot of battles with him in practice.

And I recognize number 12. That’s Blake Thompson, another one of my roommates, one of my good friends when I was at Southern. He was a walk-on, he really didn’t get to play much, he was hurt, but he was, he was good, he could shoot the ball lights out. He’s a good guy. I spent a lot of time with Blake. And that’s pretty much...everyone.

Sondra: What does “lights out” mean?
Sandy: Lights out means if he shoots it, he’s not missing.

Speaker 2:

Category A:

- If the claim administrator determined that you were on the roster of a team that appeared in a qualifying video game.
- And the jersey number listed on your claim form did not match the video game database for that year.
- And the game was issued after 2005.
- Then, for that year, you receive one point in the EA settlement and zero points in the NCAA settlement.

Category B:

- If the claim administrator determined that you were on the roster of a team that appeared in a qualifying video game.
- And the jersey number listed on your claim form did match the video game database for that year.
- And the game was issued between 2003 to 2005.
- Then, for that year, you receive 1.8 points for each settlement, 3.6 total points.
Category C:
- If the claim administrator determined that you were on the roster of a team that appeared in a qualifying video game.
- And the jersey number listed on your claim form did match the video game database for that year.
- And the game was issued between 2005 to 2014.
- Then, for that year, you received 6.6 points for each settlement, 13.2 total points.

Zero points:
If the claim administrator determined that you didn’t meet the criteria for any of the categories above, you did not qualify as a class member, and you received zero points for that year.

[The Stylistics singing]
Today I saw somebody who looked just like you
She walked like you do.
I thought it was you.
As she turned the corner,
I called out your name.
I felt so ashamed,
‘cos it wasn’t you, wasn’t you.

Sandy Perry: [inaudible] and moved it across the world.
Sondra Perry: It’s wild. It’s wild, right?
Sandy Perry: I’d say that’s kind of—

[The Stylistics singing]
You are everything,
and everything is you.
How can I forget,
when each face that I see
Sports Newscaster: Two major developments in as many days this week may lead to one of the biggest stories in sports history. On Wednesday, the NCAA ended its relationship with EA Sports, whose video games feature avatars that look nearly identical to actual athletes who do not receive a financial cut of the profits. It’s an issue that landed the governing body of intercollegiate sports in federal court. Now, as Tom Farrey explains in this *Outside the Lines* report, the biggest hit to the NCAA may have come Thursday night when a new court filing in that same federal antitrust lawsuit, one that could have huge implications for college students.